

10. (a)  $f = +20$  cm (positive, because the mirror is concave);  $r = 2f = 2(+20 \text{ cm}) = +40$  cm;  $i = (1/f - 1/p)^{-1} = (1/20 \text{ cm} - 1/10 \text{ cm})^{-1} = -20$  cm;  $m = -i/p = -(-20 \text{ cm}/10 \text{ cm}) = +2.0$ . The image is virtual and upright. The ray diagram would be similar to Fig. 35-8(a) in the textbook.
- (b) The fact that the magnification is 1 and the image is virtual means that the mirror is flat (plane). Flat mirrors (and flat “lenses” such as a window pane) have  $f = \infty$  (or  $f = -\infty$  since the sign does not matter in this extreme case), and consequently  $r = \infty$  (or  $r = -\infty$ ) by Eq. 35-3. Eq. 35-4 readily yields  $i = -10$  cm. The magnification being positive implies the image is upright; the answer is “no” (it’s not inverted). The ray diagram would be similar to Fig. 35-6(a) in the textbook.
- (c) Since  $f > 0$ , the mirror is concave. Using Eq. 35-3, we obtain  $r = 2f = +40$  cm. Eq. 35-4 readily yields  $i = +60$  cm. Substituting this (and the given object distance) into Eq. 35-6 gives  $m = -2.0$ . Since  $i > 0$ , the answer is “yes” (the image is real). Since  $m < 0$ , our answer is “yes” (the image is inverted). The ray diagram would be similar to Fig. 35-8(c) in the textbook.
- (d) Since  $m < 0$ , the image is inverted. With that in mind, we examine the various possibilities in Figs. 35-6, 35-8 and 35-9, and note that an inverted image (for reflections from a single mirror) can only occur if the mirror is concave (and if  $p > f$ ). Next, we find  $i$  from Eq. 35-6 (which yields  $i = 30$  cm) and then use this value (and Eq. 35-4) to compute the focal length; we obtain  $f = +20$  cm. Then, Eq. 35-3 gives  $r = +40$  cm. As already noted,  $i = +30$  cm. Yes, the image is real (since  $i > 0$ ). Yes, the image is inverted (as already noted). The ray diagram would be similar to Figs. 35-9(a) and (b) in the textbook.
- (e) Since  $r < 0$  then (by Eq. 35-3)  $f < 0$ , which means the mirror is convex. The focal length is  $f = r/2 = -20$  cm. Eq. 35-4 leads to  $p = +20$  cm, and Eq. 35-6 gives  $m = +0.50$ . No, the image is virtual. No, the image is upright. The ray diagram would be similar to Figs. 35-9(c) and (d) in the textbook.
- (f) Since  $0 < m < 1$ , the image is upright but smaller than the object. With that in mind, we examine the various possibilities in Figs. 35-6, 35-8 and 35-9, and note that such an image (for reflections from a single mirror) can only occur if the mirror is convex. Thus, we must put a minus sign in front of the “20” value given for  $f$ . Eq. 35-3 then gives  $r = -40$  cm. To solve for  $i$  and  $p$  we must set up Eq. 35-4 and Eq. 35-6 as a simultaneous set and solve for the two unknowns. The results are  $i = -18$  cm and  $p = +180$  cm. No, the image is virtual (since  $i < 0$ ). No, the image is upright (as already noted). The ray diagram would be similar to Figs. 35-9(c) and (d) in the textbook.
- (g) Knowing the mirror is convex means we must put a minus sign in front of the “40” value given for  $r$ . Then, Eq. 35-3 yields  $f = r/2 = -20$  cm. The fact that the mirror is convex also means that we need to insert a minus sign in front of the “4.0” value given for  $i$ , since the image in this case must be virtual (see Figs. 35-6, 35-8 and 35-9). Eq. 35-4 leads to  $p = +5.0$  cm, and Eq. 35-6 gives  $m = +0.8$ . No, the image is virtual. No, the image is upright. The ray diagram would be similar to Figs. 35-9(c) and (d) in the textbook.
- (h) Since the image is inverted, we can scan Figs. 35-6, 35-8 and 35-9 in the textbook and find that the mirror must be concave. This also implies that we must put a minus sign in front of the “0.50” value given for  $m$ . To solve for  $f$ , we first find  $i = +12$  cm from Eq. 35-6 and plug into Eq. 35-4; the result is  $f = +8$  cm. Thus,  $r = 2f = +16$  cm. Yes, the image is real (since  $i > 0$ ). The ray diagram would be similar to Figs. 35-9(a) and (b) in the textbook.